Monopoly Review

Objective: Bring fun into the classroom by playing a game of Monopoly.

Ways to Play:
- During downtime, have students play as small groups with the actual game.
- Play as a class. Google “Monopoly board images” and select an image. Put the image into a PowerPoint slide. Project the game board onto the screen. Divide the class into teams and play. You can print out images of the tokens and have each team pick one token. Tape it to the Monopoly game projected on the board in the “Go” space. Teams can then move their pieces around the board. You’ll want to print the game’s houses and hotels (salons) too! Since you are printing your own tokens, you can make them things that are industry related, such as shears, shampoo bottle, tint brush, perm rod, makeup brush, nail file, etc.
- Turn it into a review game. Each team must answer a review question correctly for their turn at rolling the dice. If they fail to answer the question correctly, they lose their turn.

Topic: Any

Number of Students: 2-8 Individuals or Teams (up to 5 players per team)

Preparation/Materials Required:
- Monopoly game (need Monopoly money and property deeds)
- Game board: On the game board, make the following changes to the board:
  - “In Jail” should become “State Board Jail: Lost Your License”
  - “Go to Jail” should become “State Board Violation – Lose License”
  - The “railroad” spaces will become “Beauty Supply Stores”
  - See below for “property spaces” you can print out and tape to your board to cover the old properties.
- Chance and Community Chest Cards
  - Create your own Chance and Community Chest cards.*
  - To help you out, I’ve done them for you. See below. Print them on two different colors of paper so you know which is which.
- Properties and Building Houses and Hotels
  - Another adjustment to the game: when a student/team purchases a property, rather than it being an undeveloped piece of property, follow the following guide for type of salons/shops:
    - 0 houses = Booth Rental
    - 1 house = Individual Ownership
    - 2 houses = Partnership Ownership
    - 3 houses = Corporate Ownership
    - 4 houses = Franchise Ownership
    - Hotel = Beauty School
  - As players land on the property owned by another group, they will pay booth rental fees or tuition based on the type salon.
- Dice
  - If you are playing as a group in class, you might want to invest in a pair of large dice that can be seen by everyone when they are rolled. Check out Amazon—it has lots to choose from.

How to Play: Follow all rules for playing Monopoly, incorporating the changes listed above.
**ACTION SPACES:** Print and place these over “Jail” and “Go to Jail”

![Just Visiting](image)

**PROPERTY:** Print these and place over the 4 Railroads Properties

![Beauty Bounty Beauty Supply M200](image)

![Perfect Product Beauty Supply M200](image)

![Product Paradise Beauty Supply M200](image)

![Sparkle Beauty Supply M200](image)
PROPERTY DEED: Print these and use in place of the 4 Railroad property deeds

FRONT

Beauty Bounty
Beauty Supply

Bill $25
If 2 Supplies are owned $50
If 3 Supplies are owned $100
If 4 Supplies are owned $200

Perfect Product
Beauty Supply

Bill $25
If 2 Supplies are owned $50
If 3 Supplies are owned $100
If 4 Supplies are owned $200

Product Paradise
Beauty Supply

Bill $25
If 2 Supplies are owned $50
If 3 Supplies are owned $100
If 4 Supplies are owned $200

Sparkle
Beauty Supply

Bill $25
If 2 Supplies are owned $50
If 3 Supplies are owned $100
If 4 Supplies are owned $200

BACK

Beauty Bounty
Beauty Supply

Mortgage Value $100
To Unmortgage Pay $100
Card must be turned this side up if property is mortgaged.

Perfect Product
Beauty Supply

Mortgage Value $100
To Unmortgage Pay $100
Card must be turned this side up if property is mortgaged.

Product Paradise
Beauty Supply

Mortgage Value $100
To Unmortgage Pay $100
Card must be turned this side up if property is mortgaged.

Sparkle
Beauty Supply

Mortgage Value $100
To Unmortgage Pay $100
Card must be turned this side up if property is mortgaged.
**CHANCE CARDS:** Print these and use in place of the Chance cards

<table>
<thead>
<tr>
<th>CHANCE</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>ADVANCE TO THE NEXT BEAUTY SUPPLY</strong></td>
</tr>
<tr>
<td>If UNOWNED, you may buy it from the Bank.</td>
</tr>
<tr>
<td>If OWNED, pay the owner twice the bill to</td>
</tr>
<tr>
<td>which they are otherwise entitled.</td>
</tr>
<tr>
<td><strong>ADVANCE TO THE NEAREST UTILITY</strong></td>
</tr>
<tr>
<td>If UNOWNED, you may buy it from the Bank.</td>
</tr>
<tr>
<td>If OWNED, roll the dice, and pay the owner</td>
</tr>
<tr>
<td>10 times your roll.</td>
</tr>
<tr>
<td><strong>ADVANCE TO GO</strong></td>
</tr>
<tr>
<td>Collect M200</td>
</tr>
<tr>
<td><strong>ADVANCE TO ILLINOIS AVENUE</strong></td>
</tr>
<tr>
<td>If you pass go, collect M200.</td>
</tr>
<tr>
<td><strong>YOU NEED PRODUCTS! TAKE A TRIP TO THE</strong></td>
</tr>
<tr>
<td><strong>BEAUTY BOUNTY BEAUTY SUPPLY</strong></td>
</tr>
<tr>
<td>If you pass go, collect M200.</td>
</tr>
<tr>
<td><strong>MONEY GRAB!</strong></td>
</tr>
<tr>
<td>Take all the M100 bills from the Bank, and</td>
</tr>
<tr>
<td>throw them in the air!</td>
</tr>
<tr>
<td>All players race to catch them while in the</td>
</tr>
<tr>
<td>air. Keep what you catch, and put an bills</td>
</tr>
<tr>
<td>that land back in the Bank.</td>
</tr>
<tr>
<td><strong>STATE BOARD FINE</strong></td>
</tr>
<tr>
<td>Pay M15.</td>
</tr>
</tbody>
</table>
CHANCE
YOU CUT YOUR OWN BANGS
Go back 3 spaces.

CHANCE
STATE BOARD VIOLATION
GO TO STATE BOARD JAIL.
LOSE YOUR LICENSE
DO NOT PASS GO
DO NOT COLLECT M200

CHANCE
YOU HAVE BEEN NOMINATED TO BE A MEMBER OF THE STATE BOARD
Pay each player M50

CHANCE
ADVANCE TO ST. CHARLES PLACE
If you pass go, collect M200.

CHANCE
GET OUT OF STATE BOARD JAIL FREE AND REINSTATE YOUR LICENSE
This card may be kept until needed, traded or sold.

CHANCE
THE SALON IS FALLING APART!
MAKE GENERAL REPAIRS ON ALL YOUR SALONS
For each booth rental and salon, pay M25.
For each beauty school, pay M100.

CHANCE
RENEW YOUR LICENSE FEE
Pay M25

CHANCE
LICENSE FEE
Pay M50.

CHANCE
HOLIDAY RETAIL SPECIAL
Collect M100

CHANCE
CONSULTING FEE
Collect M50.
COMMUNITY CARDS: Print these and use in place of the Community Chest cards

**COMMUNITY CHEST**
YOU ARE ASSESSED FOR STREET REPAIRS
Pay £40 per booth rental and salon and £115 per beauty school you own

**COMMUNITY CHEST**
YOU HAVE WON SECOND PLACE IN A HAIR SHOW COMPETITION
Collect £410

**COMMUNITY CHEST**
ADVANCE TO GO
Collect £200

**COMMUNITY CHEST**
YOU HAVE WON FIRST PLACE IN A RETAIL SALES COMPETITION
Collect £25.

**COMMUNITY CHEST**
LICENSURE FEE
Pay £50.

**COMMUNITY CHEST**
BANK ERROR IN YOUR FAVOR
Collect £200.

**COMMUNITY CHEST**
LIFE INSURANCE MATURES
Collect £100.

**COMMUNITY CHEST**
CONTINUING EDUCATION FEE
Pay £50.
<table>
<thead>
<tr>
<th>Community Chest</th>
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<tbody>
<tr>
<td><strong>Income Tax Refund</strong>&lt;br&gt;If UNOWNED, you may buy it from the Bank.&lt;br&gt;If OWNED, pay the owner twice the bill to which they are otherwise entitled.</td>
<td><strong>State Board Violation</strong>&lt;br&gt;GO TO STATE BOARD JAIL.&lt;br&gt;LOSE YOUR LICENSE&lt;br&gt;DO NOT PASS GO&lt;br&gt;DO NOT COLLECT $200</td>
</tr>
<tr>
<td><strong>Get Out of State Board Jail Free and Reintestate Your License</strong>&lt;br&gt;This card may be kept until needed, traded or sold.</td>
<td><strong>Hired a Business Consultant</strong>&lt;br&gt;Pay $25.</td>
</tr>
<tr>
<td><strong>You’ve Been Licensed for 25 Years!</strong>&lt;br&gt;Collect $10 from each player.</td>
<td><strong>You Inherit</strong>&lt;br&gt;$100.</td>
</tr>
<tr>
<td><strong>From Sale of Stock You Get</strong>&lt;br&gt;Collect $50</td>
<td><strong>Renew Your License Fee.</strong>&lt;br&gt;Pay $50.</td>
</tr>
<tr>
<td><strong>Must Train a New Receptionist</strong>&lt;br&gt;Pay $50</td>
<td><strong>State Board Violation</strong>&lt;br&gt;Pay $50.</td>
</tr>
</tbody>
</table>